

# An Evolutionary Approach to Translate Operational Specifications into Declarative Specifications

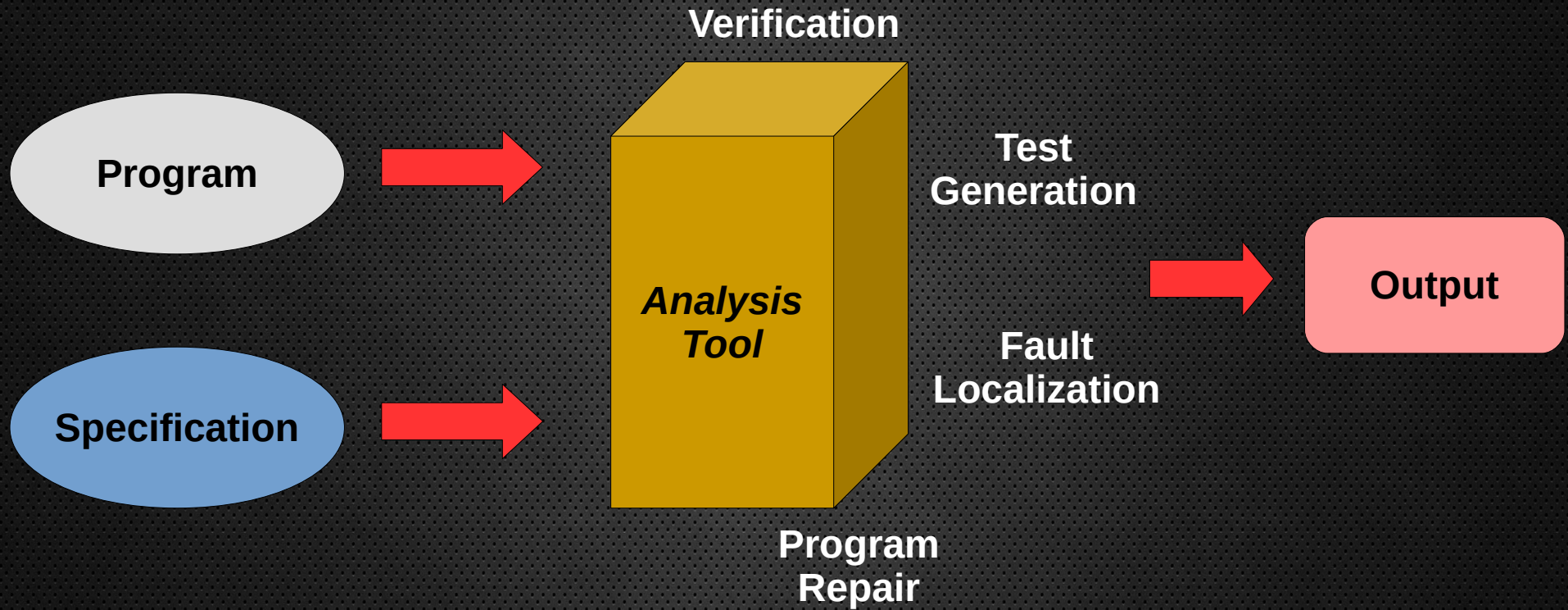
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# Motivation

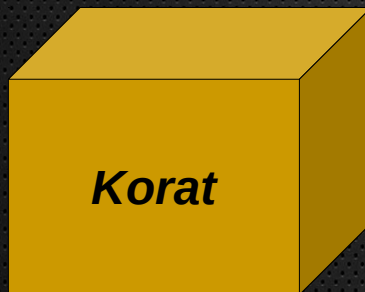
## Program Analysis



# Specification Styles

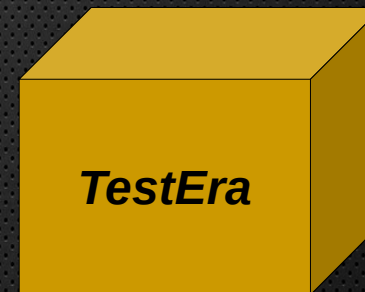
## Operational

```
public boolean repOK () {  
    Set<Entry> visited = new HashSet<Entry>();  
    visited.add(header);  
    Entry current = header;  
    while (true) {  
        Entry next = current.getNext();  
        if (next == null) break;  
        if (!visited.add(next)) return false;  
        current = next;  
    }  
    if (visited.size() != size) return false;  
    return true ;  
}
```

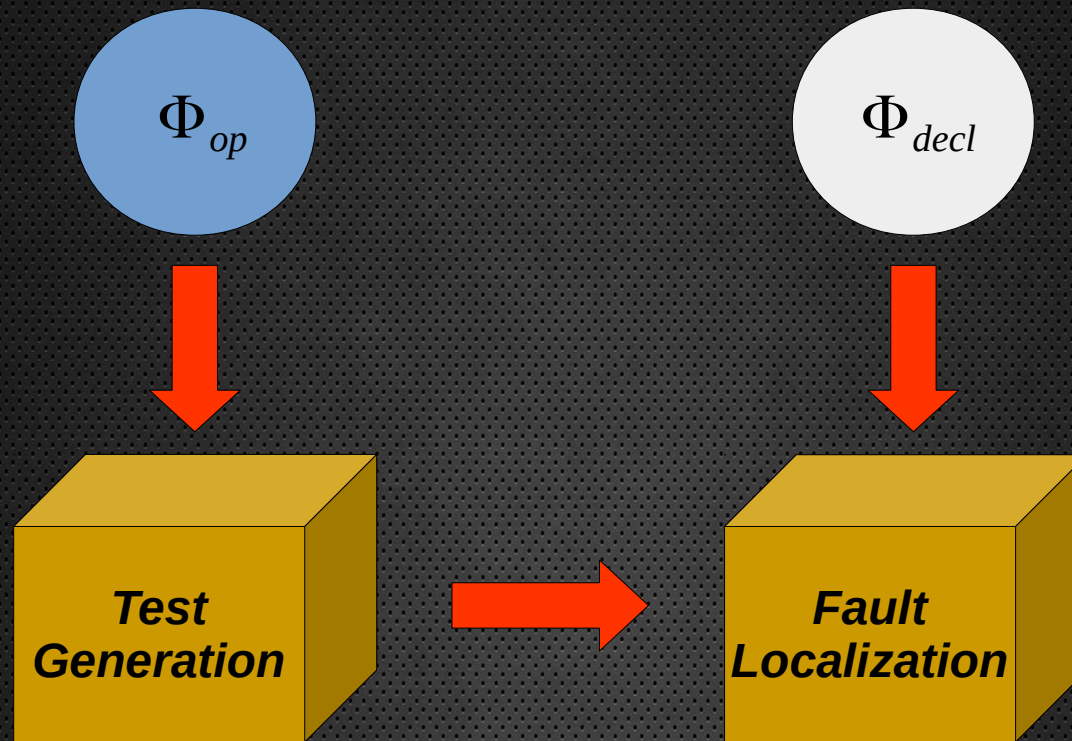


## Declarative

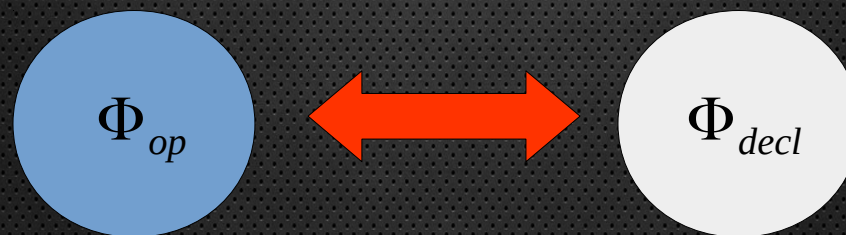
```
pred repOK [thiz:List, header: List -> one Node+Null,  
    size: List -> one Int, next: Node -> one Node + Null] {  
    (all n: thiz.header.*next | n !in n.^next)  
    and  
    (# thiz.header.*next = thiz.size)  
}
```



# Cross-usage of automated analysis tools



What if we have the specification in just one style?



# Semantics-preserving Translations

```
public boolean repOK () {
    Set<Entry> visited = new HashSet<Entry>();
    visited.add(header);
    Entry current = header;
    while (true) {
        Entry next = current.getNext();
        if (next == null) break;
        if (!visited.add(next)) return false;
        current = next;
    }
    if (visited.size() != size) return false;
    return true ;
}
```

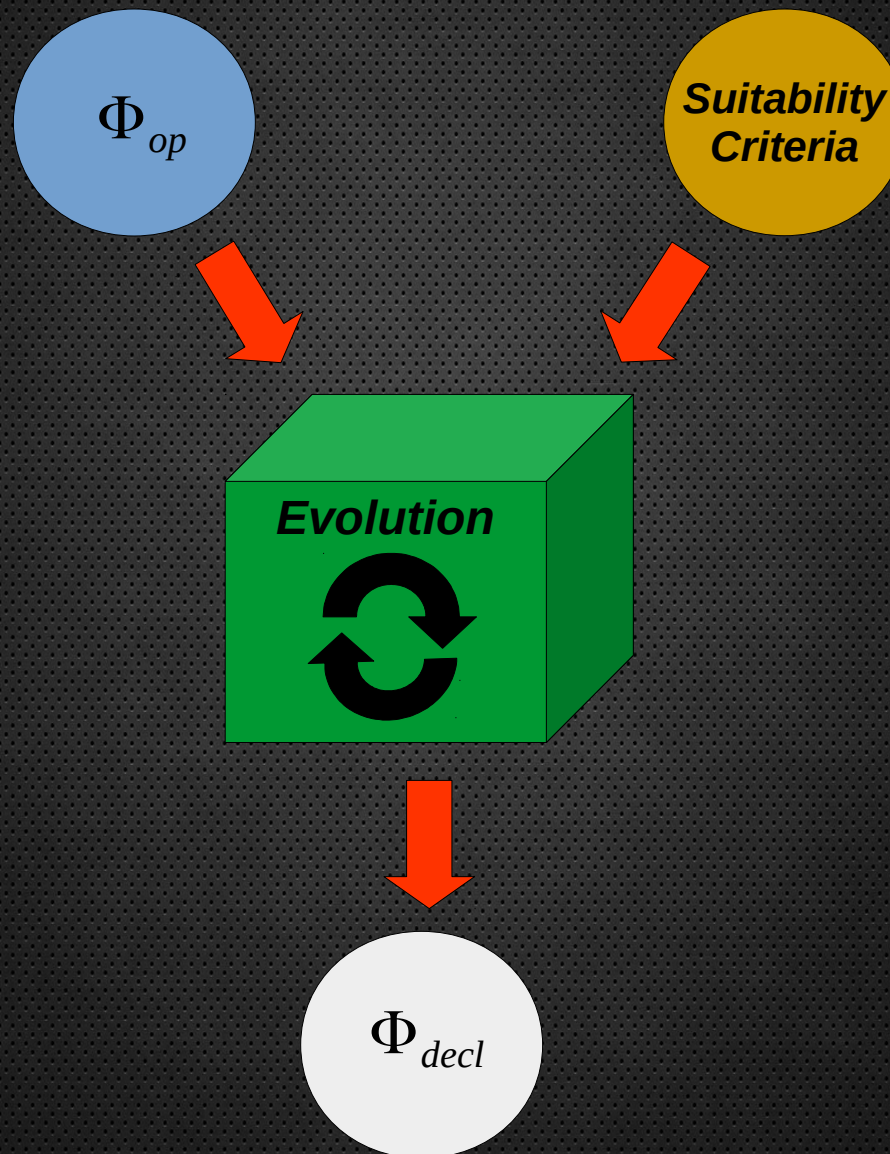


```
pred repOK[thiz_0: List, header_0: List ->one (Node + Null),
    size_0: List ->one Int, next_0: Node ->one (Node + Null),
    result_0, result_1: boolean] {
```

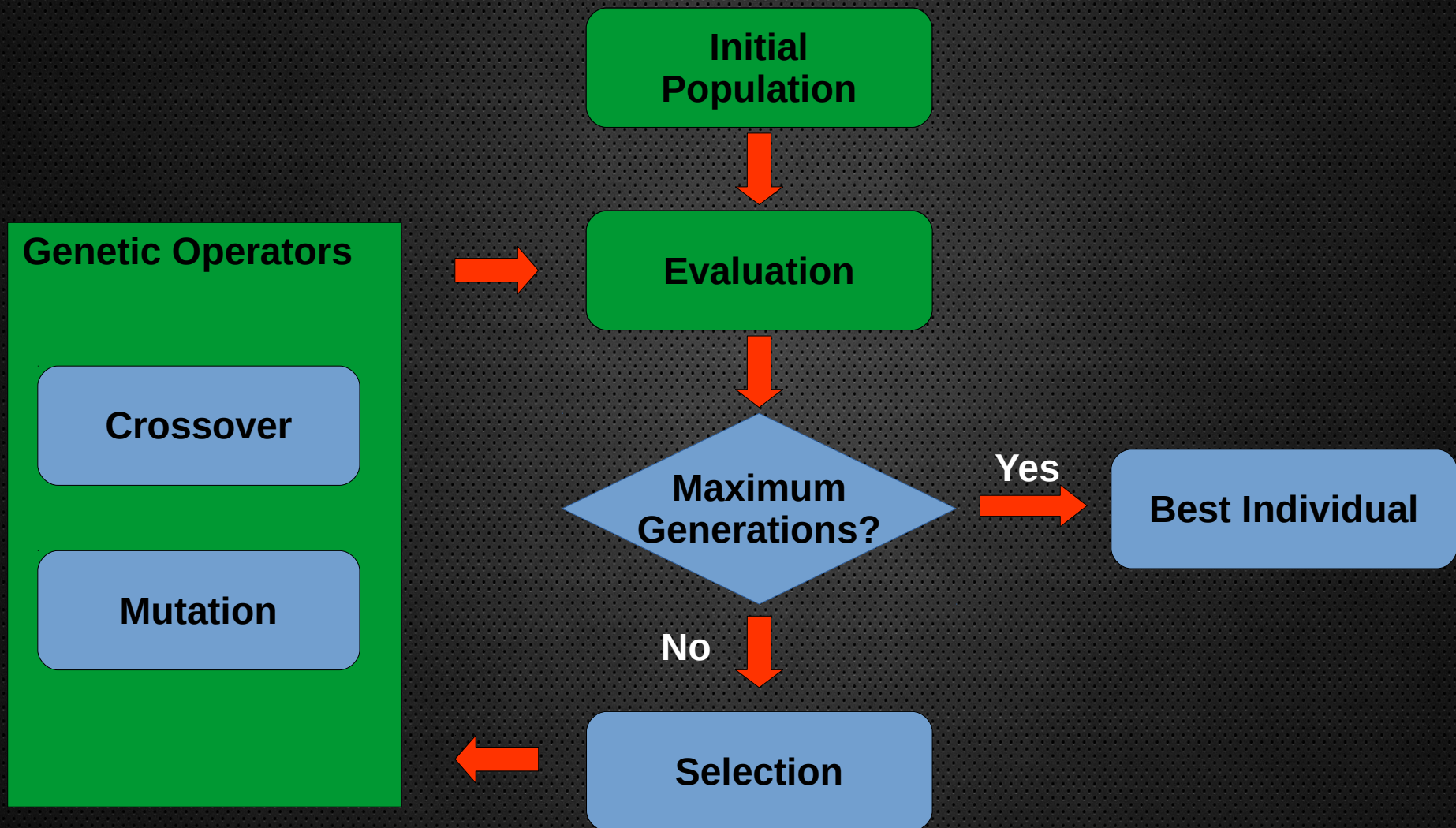
```
    nodesToVisit_1 = thiz_0.size_0 and
    current_1 = thiz_0.header_0 and ((lt[thiz_0.size_0, 0] and
    result_1 = false and current_1 = current_4 and
    nodesToVisit_1 = nodesToVisit_4 ) or (not
    lt[thiz_0.size_0,0] and ((current_1 = current_4 and
    nodesToVisit_1 = nodesToVisit_4 ) or
    (gt[nodesToVisit_1, 0] and current_1 != Null and
    nodesToVisit_2 = sub[nodesToVisit_1, 1] and
    current_2 = current_1.next_0 and ((current_2 = current_4 and
    nodesToVisit_2 = nodesToVisit_4 ) or (gt[nodesToVisit_2, 0]
    and current_2 != Null and nodesToVisit_3 =
    sub[nodesToVisit_2,1] and current_3 = current_2.next_0 and
    ((current_3 = current_4 and
    nodesToVisit_3 = nodesToVisit_4 ) or (gt[nodesToVisit_3, 0]
    and current_3 != Null and nodesToVisit_4 =
    sub[nodesToVisit_3, 1] and current_4 =
    current_3.next_0))))))
    and not (gt[nodesToVisit_4, 0] and current_4 != Null ) and
    ((eq[nodesToVisit_4, 0] and current_4 = Null and
    result_1 = true) or (not (eq[nodesToVisit_4, 0] and
    current_4 = Null) and result_1 = false))))
}
```

- The output is inappropriate
- The efficiency of tools sometimes are very dependent on how specifications are written

# An Evolutionary Algorithm for Learning Declarative Specifications



# Anatomy of an Evolutionary Algorithm



# Population individuals

- Each **chromosome** (individual) will represent a candidate specification

- A **chromosome** is a vector of **genes**

$$C = \begin{array}{|c|c|c|c|} \hline g_0 & g_1 & g_2 & g_3 \\ \hline \end{array}$$

- A **gene** can be

- a boolean constant

```
true
```

- an atomic formula

```
this.header != Null
```

- a quantified formula

```
all n : this.header.*next : n != Null
```

- The specification represented by a chromosome is the **conjunction** of its genes

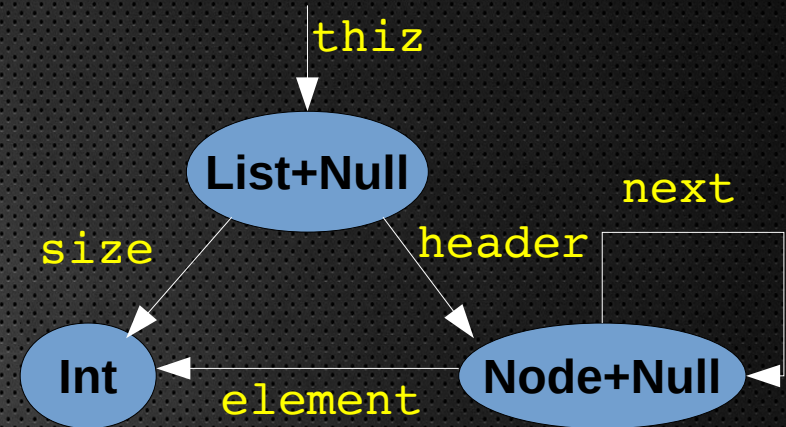
$$spec(C) = g_0 \wedge g_1 \wedge g_2 \wedge g_3$$



# The initial Chromosomes

- Create a type graph from the data structure definition:

```
thiz: List
header: List → one Node+Null
next: Node → one Node+Null
size: List → one Int
element: Node → one Int
```



- Create a set of evaluable expressions considering a scope:

```
thiz
thiz.size
thiz.header
thiz.header.element
thiz.header.next
thiz.header.next.element
thiz.header.next.next
```



```
thiz.header != Null
```

```
thiz.size = 2
```

```
thiz.header.next != Null
```

```
thiz.header.*next
thiz.header.*next.element
```



```
all n : thiz.header.*next : n != Null
```

# Genetic Operators

## Crossover

$$C_1 = \begin{array}{|c|c|} \hline \alpha_1 & \beta_1 \\ \hline \end{array}$$



$$C_1' = \begin{array}{|c|c|} \hline \alpha_1 & \beta_2 \\ \hline \end{array}$$

$$C_2 = \begin{array}{|c|c|} \hline \alpha_2 & \beta_2 \\ \hline \end{array}$$

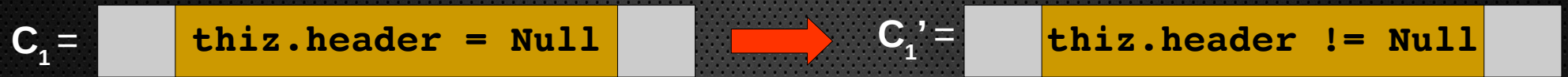
$$C_2' = \begin{array}{|c|c|} \hline \alpha_2 & \beta_1 \\ \hline \end{array}$$

# Mutation

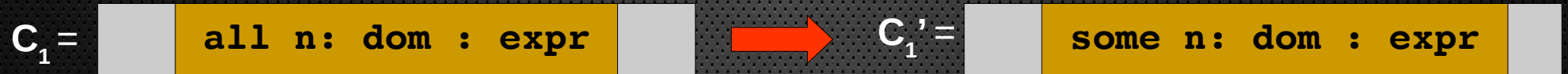
- set to true



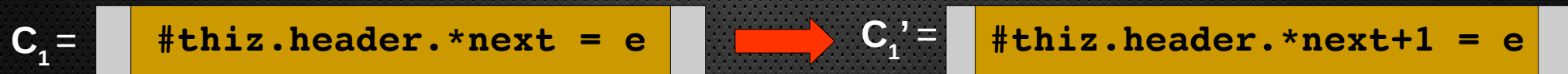
- operator replacement



- quantifier replacement



- integer addition/substraction

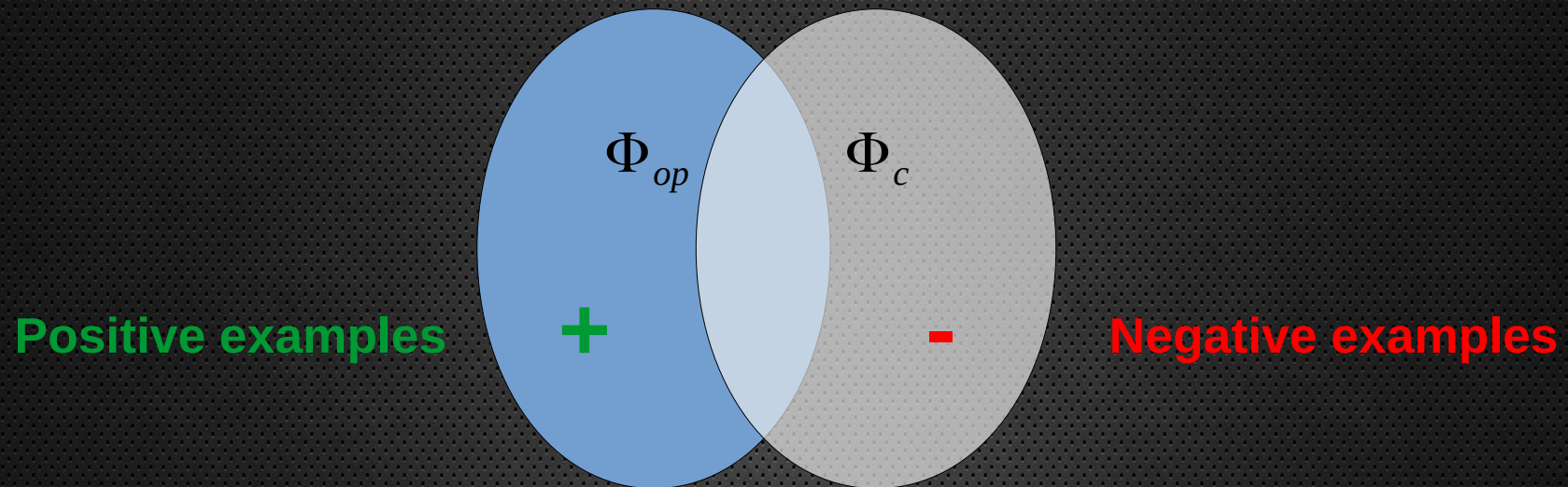


- closure operator insertion/elimination

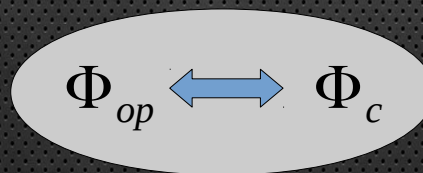


# Fitness Function

- For a chromosome  $c$ , assess how close the chromosome specification to the desired specification is:



- The fitness value of  $c$  is computed by counting the examples( + and - ) that do not satisfy



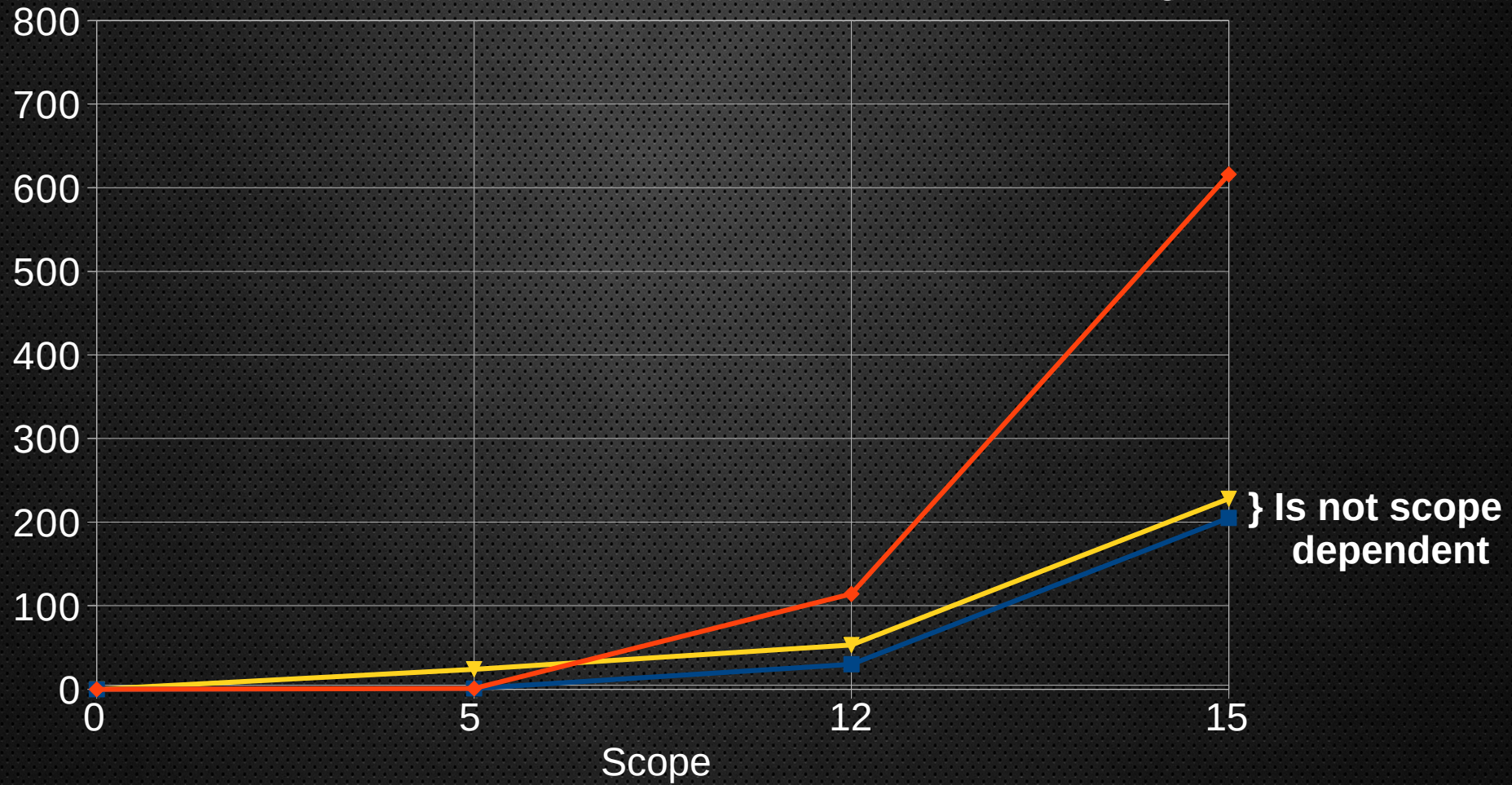
- The **fewer** the examples, the better
- The **smaller** the specification, the better

# Evaluation

RQ1 – Is it efficient and worthwhile?

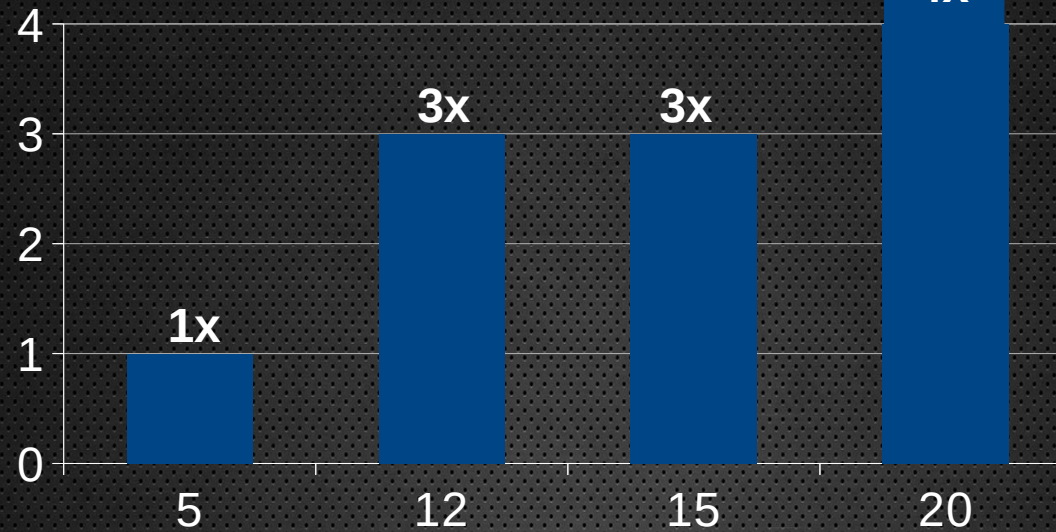
Singly Linked Sorted List – Verification in a bounded scenario

Total time (seconds)      ● Operational      ● Relational      ● Relational + Average learning time



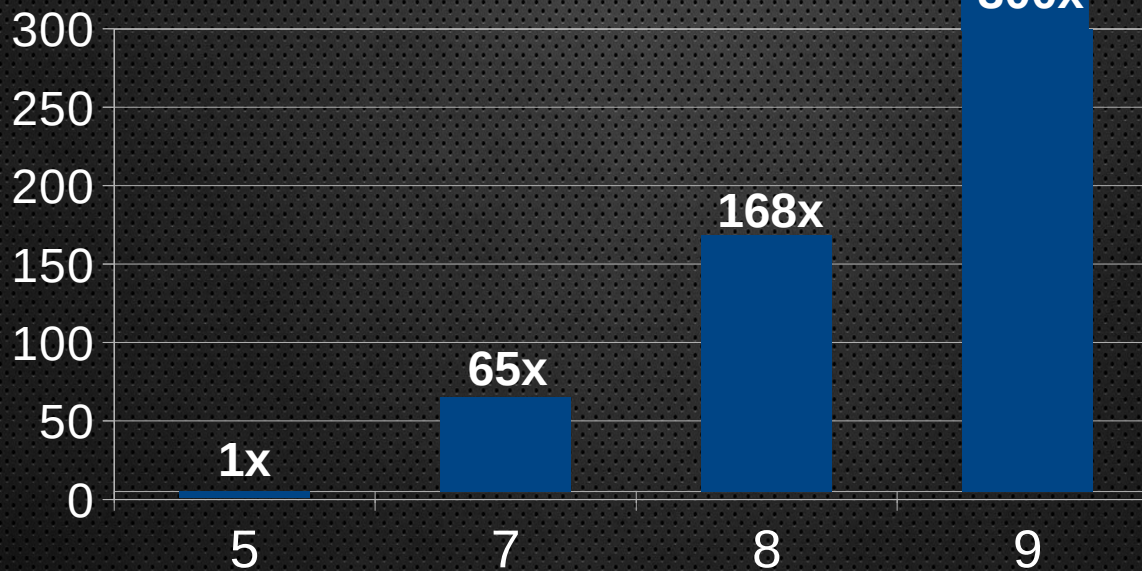
## Singly Linked Sorted List – Verification in a bounded scenario

Speed up (w.r.t the operational specification)



## Binary trees – Verification in a bounded scenario

Speed up (w.r.t the operational specification)



## RQ2 – Is it precise ?

Data Structure	Invariant Learned ?
singly linked list	✓
sorted singly linked list	✓
circular linked list	✓
binary trees	✓
heaps	✓
directed acyclic graph (binary)	✓
red-black trees	✓

**For red-black trees we are able to learn most of the expected invariant, except for the “*black height*” portion of it.**

# Future work

- **Generalize the approach in order to produce a richer set of specifications**
- **Analyze our approach in other kinds of programs, not just data structure representation invariants**
- **Implement cross usages of analysis tools using our algorithm**



**Thank you !**